

Delay Tolerant Data Collections Bathymetry in Google Earth

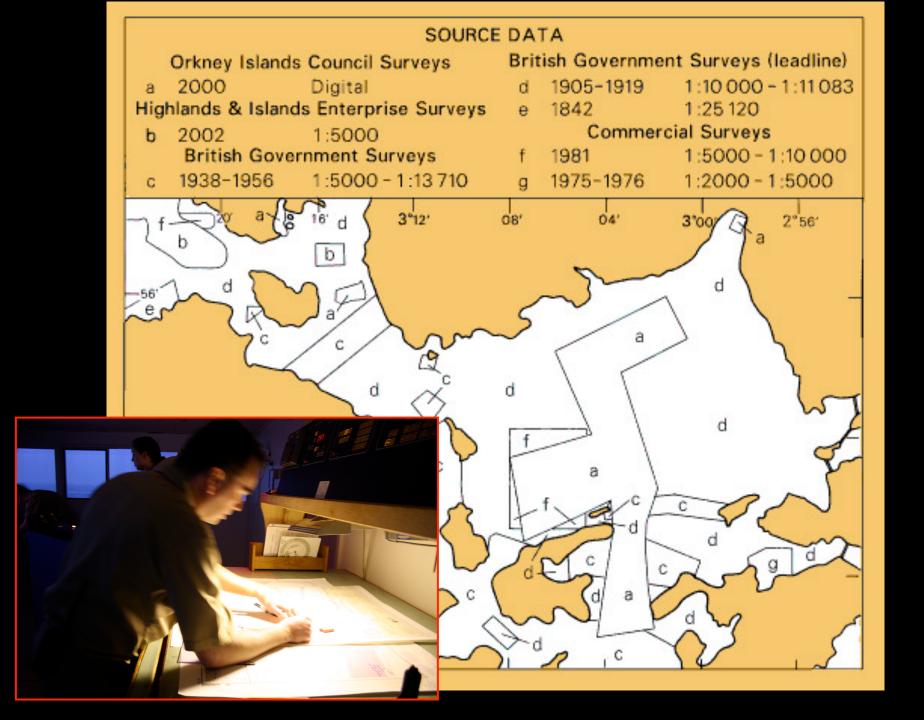
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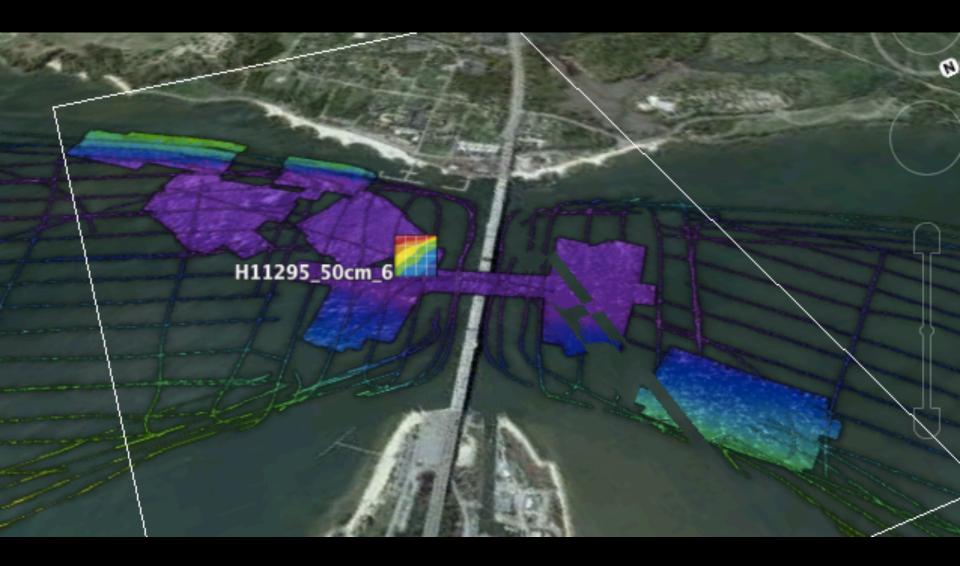
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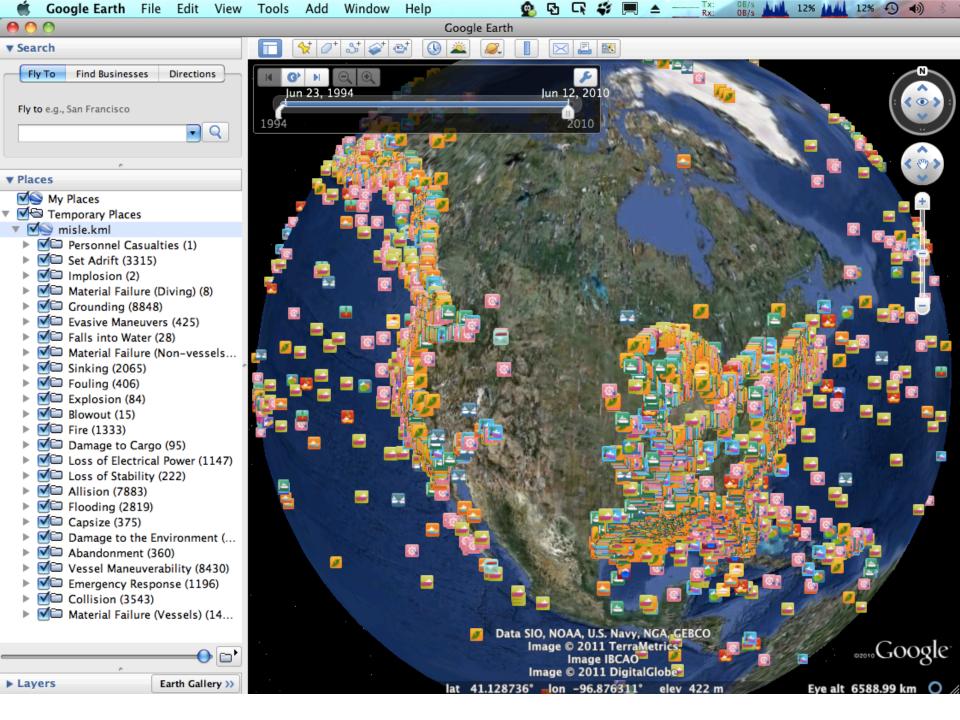
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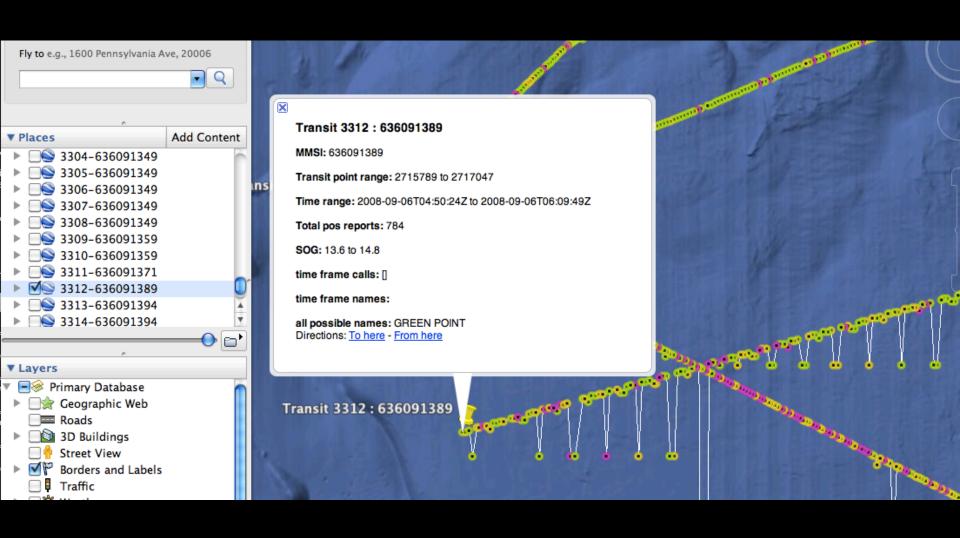


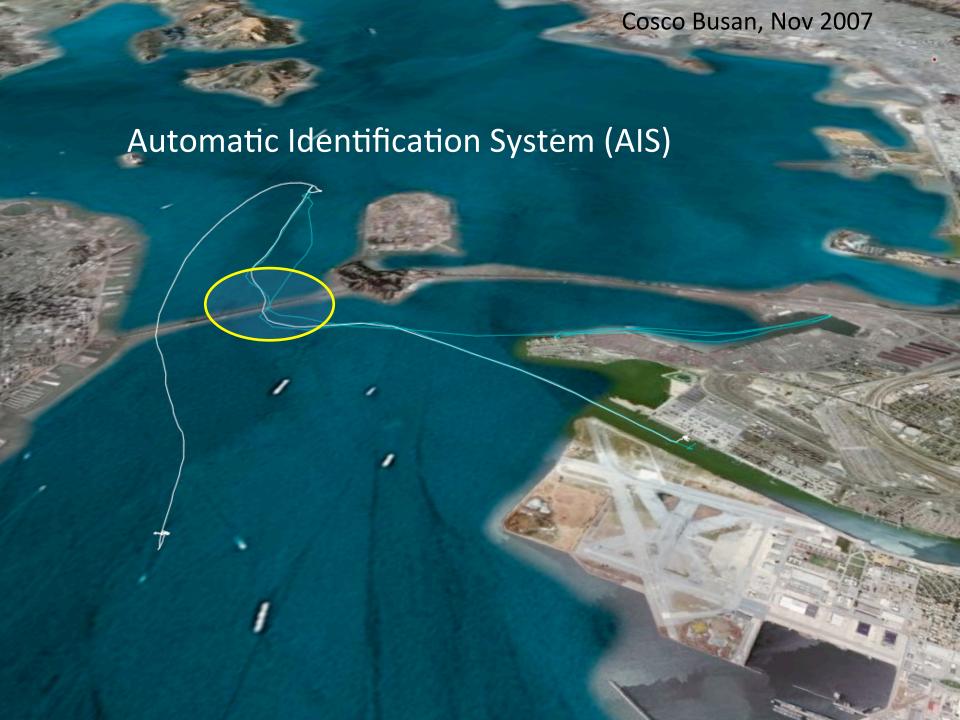






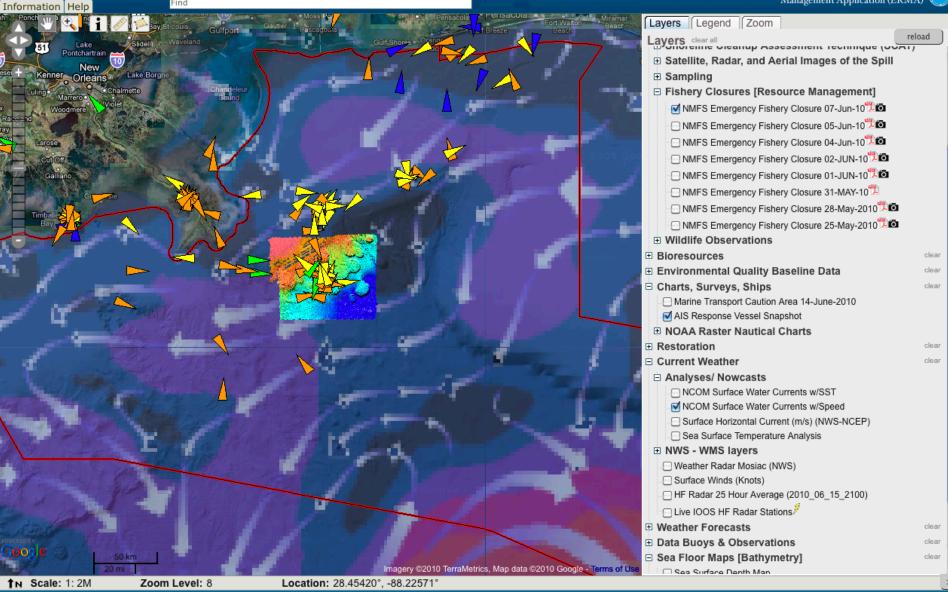






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DTN for Ocean going instruments is not new







Ocean Instrument Internet: Using Disruption Tolerant Networking (DTN) to Join Heterogeneous Oceanographic Instrumentation into a Single Network (OS45D-14)

Andrew Maffei¹, Kevin Fall², and Dale Chayes³, Lee Freitag¹

¹Woods Hole Oceanographic Institution, ²Intel Corporation, and ³Lamont-Doherty Earth Observatory of Columbia University

Overview

The oceanographic community employs a variety of wireless technologies for communicating with sensors and instrument platforms at sea. High bit-error-rate communications channels, interrupted communications links, electrical power limitations and other challenges can make communications with these devices difficult.

Delay/Disruption Tolerant Networking (DTN) promises a future software framework that will permit researchers to use programs such as dntpp. dnnping, and other specialized DTN network applications to communicate with sometimes-connected sensors and instruments as though they are reliably connected nodes attached to the Internet (although latencies might be high).

DTN also has the potential to increase the number of hop-by-hop communications paths available for sensor communications, improving reliability. In the following sections we introduce the concept of DTN and how it might be applied in the field of occanographic research.

Oceanographic Instrumentation Networking Challenges

Lack of Natwork Infrastructure

Remote oceanographic sensors may only be intermittently connected to shore-side data analysis and storage systems/data loggers.

Interruption

- Links may be interrupted due to scheduled down time, interference, or environmental hostility
- Due to scarcity of power and/or high \$\$\$, the cost of communications can be high, making efficient utilization of communication opportunities very important.

Heterogeneit

 Instrument networks may require the use of multiple different communications protocols in each individual instrument system

A Sometimes Connected Ocean Observatory



Figure 1: Hypothetical set of ships, AUVs, moorings, aircraft, gliders, and share stations that make use of a variety of wireless communications devices and protocols. Platforms are grouped into reviews haved on common data communications needs and device usure

DTN Architecture: Regions, Gateways, and Convergence Layers

DTN segregates devices with common communications characteristics into groups or regions. Regions may be based on the type of wireless devices used by a group of instruments, the special way that a group of instruments optimizes the use of a low bandwidth channel (such as IRIDIUM SMS), by device ownership, or whatever makes most sense.

Once the regions are defined, the network operator configures a set of gateways between regions. This allows devices in different regions to communication among themselves or with the Internet, when a vailable. Gateways know how to talk to more than one region, how to translate protocol operations between regions, and how to store data for later transmission when network links are not immediately available.

Convergence layers are software modules used by gateways that abstract the specifics of a particular communication link so it can be used



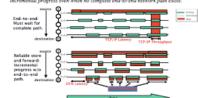
groups devices into regions. In order for regions to interoperate with one autobar a gusteau its provided to connect the region to the region. The convergence super is the convergence super is the common piece of code that all devices in the same region use to deliver DTN messages called

DTN Architecture: Bundles and Stacks



Figure 3: The DTN roater module decides where and when to send bundles. The rest of the system handles configuration, configuration storage, and re-sending data if problems occur.

Figure 4: Unlike the common TCP/IP Internet protocols, DTN can make



Conceptual use of DTN for Distributed Oceanography



- Instrument such as video plankton recorder with underwater acoustic modem continually collects data and issues dinsend commands directing bundles to scientist's workstation on shore (even though they often do not arrive until months later). Bundles with plankton counts and summary info tagged as high priority. Video imagery tagged bulk.
- Scientist on shore discovers Northeaster storm is coming and issues a datep command to send new sampling configuration file to instrument. File is sent by a bundle being directed to the instrument on the seafloor that is sitting in the AUV acoustics communications region.
- 3 DTN routing algorithm (unbeknownst to scientist) determines that this bundle (tagged by scientist as high priority) should be forwarded to IRIDIUM region DTN gateway (next-hop) for transmission.
- Bundle is delivered to a mooring acting as DTN gateway between IRIDIUM region and AUV acoustics communications region knowing visit is scheduled for an AUV assigned to the coastal observatory.
- DTN gateway code in mooring delivers DTN bundle for the undersea instrument to AUV 2 days later via acoustic modern. Bundle is of high enough priority, and has the appropriate authentication, to influence the AUV schedule be to changed so that it makes an unplanned visit to the observatory instrument for bundle delivery of the high-priority data.
- AUV changes its schedule and proceeds to instrument. One day later it delivers mission plan (sent via dinep command on shore) to the instrument via acoustic modern. At the same time it picks up the data that has been continually sent via dinsend commands by instrument.
- DTN routing algorithm indicates a route back to the scientist's workstation (for plankton counts and summary data) is available via a nearby mooring. AUV proceeds to that mooring and delivers high priority bundles via low-bandwidth acoustic modern.
- 8 Mooring IMMEDIATELY transmits data bundle to the HiSeasNet region gateway that is connected to the Internet.

- HiSeasNet DTN gateway accepts bundle and delivers it to a data logging process on the scientist's workstation.
- Data logging process integrates data into model that predicts how storm will affect area that instrument is deployed in.
- AUV goes back to it's previous schedule and visits next mooring in its route. Afterwards it returns to the AUV dock to recharge its batteries and deliver the remaining bulk (video frames) data via the inductive

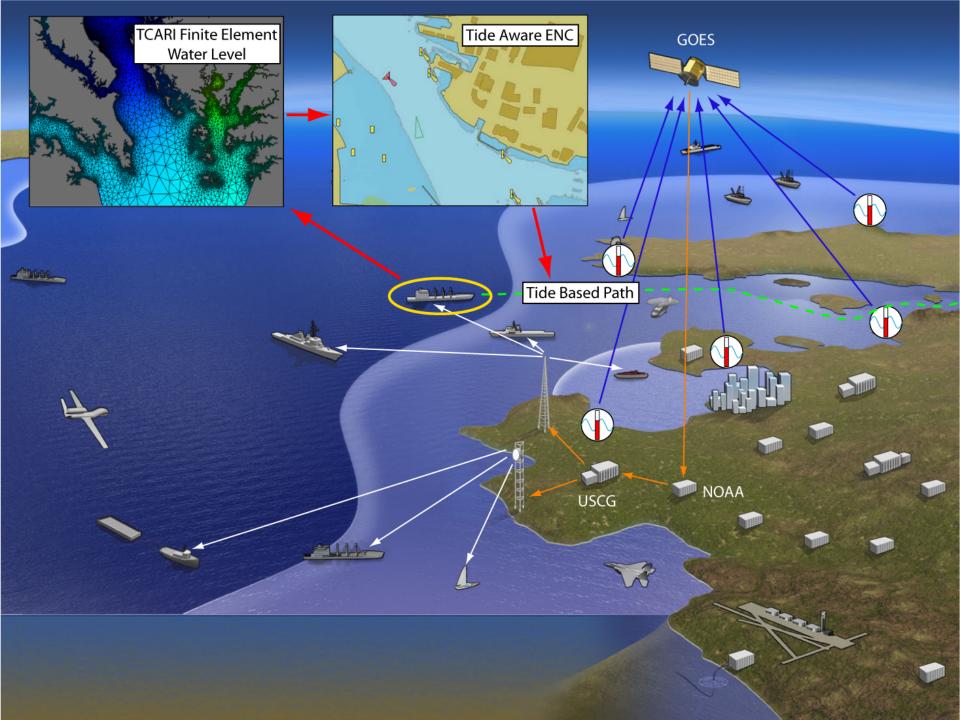
Advantages of DTN for Oceanography

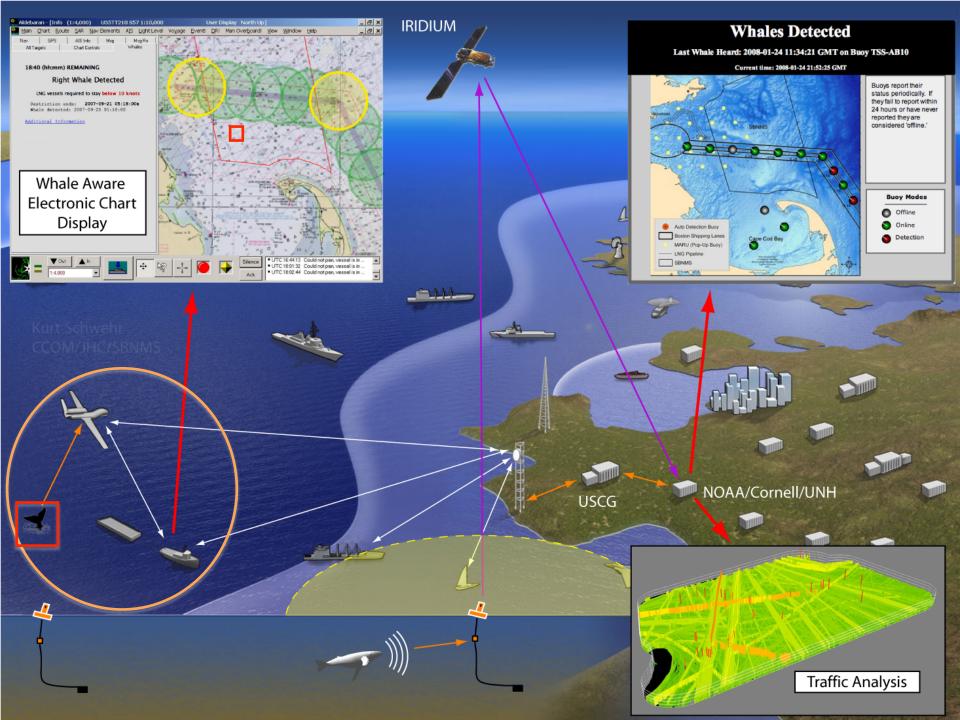
- Instrument developers can write instrument code that no longer has to directly deal with communications, link management, etc. issues. Code can assume reliable comms and connectivity is handled
- Scientists can begin to rely on a more heterogeneous wireless network that is more reliable, better tested and specified, more secure, and that provides a wider geographic scope of availability.
- Priority-based reliable data transport mechanisms are built into the core network stack, so instrument developers and scientists need not worry about precisely how data is routed but instead can focus on the importance and timeliness requirements for data in the abstract.

Acknowledgements

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Contact: amaffei@whoi.edu, kevin.fall@intel.com, or dale@ldeo.columbia.edu





Goals

- Collect great data from sensing platforms
- Get data from platforms to processing teams
- Get raw and processed data to data centers
- End users get data and use it
- Update or create new request for sensing
- Rinse repeat

Data volumes are growing fast! Currently GB to TB / day for sonars.

- Deep sonar: em302 collects 8GB / day
- Shallow sonar: Reson 7125 collects 2 GB/minute.

Where are we now

- Shipping around USB sticks and hard drives
 - Lots of effort to track physical entities
 - A fraction are lost or destroyed
 - Bizarre consequences of government rules
- Who knows what data has been collected?
- When will data be available?
- How long before an issue gets noticed?
- rsync is the cutting edge of the bathymetry world

Where do we want to be?

- Data sent in priority order (e.g. post huricane survey)
- Anyone can find out what has been collected and see where it is in the scheme
- Be able to push a small subset for validation in a style similar to progressive scan images. Shortest time to problem detection.
- Balance cost and take best advantage of each method of data transfer.
- Factor in backup with platform data capacity and stability. Do we need the "mail buoy"?
- Tools that "just know what to do" but allow the user to know too.

Issues

- Peer-to-Peer bad rap from BitTorrent
- Software technical skill levels generally low
- Need to think about data going both ways
- Community stuck on the file metaphor, but really we have streams of observations that range widely in size from bits to MB per observation. e.g. bool (T/F/Unknown) to seismic shot (thousands of hydrophones on streamers)
- Keeping the channel utilization high
- Ships not designed for data logging

Formats currently in use

- Raw bits/bytes
- ASCII e.g. MGD77, CSV, old sonars
- ASCII NMEA (proprietary)
- Containers (e.g. netCDF, HDF5, etc)
- Proprietary Binary Packet Systems e.g. (the not so)
 Generic Sensor Format (GSF)
- ProtoBuf, ASN.1, JSON/BSON, XML, AIS (w/ English language packet definitions)
- Streaming video / audio
- Email
- etc.

Video

For some applications, you might want realtime HD video if Channel A is available, reduced quality if Channel B, and otherwise 1 frame per X time.

Do we need "mail buoys?"



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